

Eyal Gever is a contemporary artist whose work sits at the fusion of art and technology. Using just a palette of code, he develops life-like digital simulations of moments in time - often dramatic or catastrophic in nature - from which he fabricates 3D-printed sculptures and light installations.

Eyal, born in 1970 in Tel Aviv, Israel, attended Jerusalem's prestigious Bezalel Academy of Art and Design. Gever has been working on the development of 3D technologies for nearly twenty years. He founded high-tech start-ups ZAPA, renowned for developing one of the first virtual worlds; GIZMOZ, inventor of widgets (miniature applications that can be embedded in other applications); and Daz3D, the leading publisher of personalized 3D digital characters, software and accessories for creative professionals, game developers and 3D virtual enthusiasts.

Harnessing these expertise, Eyal's artworks are always characterised by the use of cutting-edge technologies to explore and examine issues surrounding innovation, ecology and global issues.

In 2016, his sculptures were exhibited as part of a Turner retrospective at the Rijksmuseum Twenthe alongside Gerhard Richter and JMW Turner. In 2017 Gever was commissioned by ZKM Museum of Contemporary Art to create large scale virtual simulations for Karlsruhe Palace, and in 2018 Eyal collaborated with NASA and Made In Space Inc. to create #Laugh, the first art sculpture ever to be produced in space.

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Opening Hours

Mon – Thur 10.00-18.00
Fri 10.00-13.00
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